

# LGP Operations Guidelines

## 1 General

- Deliver LGP Projects to achieve measureable positive outcomes within Underserved Communities
- LGP Projects honour the LGP Values and contribute to the LGP Purpose and BHAGs
- Each LGP Team develops and applies effective Selection Criteria and Outcome Metrics

## 2 LGP Teams

### 2.1 **Ambassador and Supporters - Enrol individuals and organisations to participate with the LGP**

Team Lead: Owen McCall      [Owen.McCall@thewarehouse.co.nz](mailto:Owen.McCall@thewarehouse.co.nz)

Ambassador: Provide LGP inspiration and information to interested people.

Supporter: Source resources (Sponsorship, \$s, Products, Services, F&A, Expertise, Time etc.) to provision internal and external LGP operations. Facilitate connection and collaboration among LGP Supporters and Partners.

### 2.2 **Community - Foster engagement of Underserved Communities with LGP**

Team Lead: Graziella Thake      [graziellathake@xtra.co.nz](mailto:graziellathake@xtra.co.nz)

Involve the Underserved Communities in identifying their issues, opportunities, reward propositions and requirements to which the LGP could contribute to assist positive outcomes. Recognise and address the barriers to community access such as membership to libraries, open access University and Institute locations. Leverage the presence of existing community support organisations, structures, resources and relationships (Churches, Community Groups etc.)

### 2.3 **Content - Advise on specific Games content for Communities**

Team Lead: Nicholas Howard      [nhoward@maxnet.co.nz](mailto:nhoward@maxnet.co.nz)

Advise about the impact of games content on individual and group behaviours when considering the LGP Games Mix to achieve positive outcomes in Communities.

### 2.4 **Delivery - Coordinate delivery of each LGP Project to a Community**

Team Lead: TBA around each agreed Underserved Community

### 2.5 **Development - Facilitate development of selected concepts for deployment as LGP Games**

Team Lead: Ian Howard      [ianh@ianda.co.nz](mailto:ianh@ianda.co.nz)

### 2.6 **Infrastructure - Design, implement and support LGP Games delivery infrastructure(s)**

Team Lead: Pete Olds      [peter.olds@gen-i.co.nz](mailto:peter.olds@gen-i.co.nz)

Identify, implement and support appropriate standard delivery infrastructure(s) that provide Underserved Communities with good access to LGP Project games content

## 3 LGP Roles

### 3.1 **Finance & Admin**

Apply good practice to satisfy compliance and reporting requirements as a Registered Charitable Trust

### 3.2 **Media Liaison**

Promote the LGP presence to enhance engagement and participation.

Alec Brown      [alec@vitalmarketing.co.nz](mailto:alec@vitalmarketing.co.nz)

### 3.3 **Webmaster**

Roger Kingsley      [roger.kingsley@xtra.co.nz](mailto:roger.kingsley@xtra.co.nz)